















- A = To & From Level 9 (H)
- B = Cave Of NeedleWood
- C = Wilderness Of PineCone
- D = Carvings
- E = Elves Scurry & Hide
- F = Winter
- G = Wilderness Of Beechwood
- H = Aldbora Tree
- I = Information
- J = Ferkank
- K = Wilderness Of OakLeaf
- L = Sorshian
- M = Summer
- N = To Land Of The Dwarves (A)
- O = Wilderness Of MapleBrush
- P = Spring
- Q = Uarstad
- R = Autumn
- S = Fight For Rainbow Yel
- T = Fight For Cleowyn's Bones
- X = Major Fight

### General Key

		= Open Door
		= Locked Door
		= One Way Door
		= Secret Door, Use Detect To Find
		= Two Way Walk Through Wall
		= One Way Walk Through Wall
		= One Way Walk Through Wall, A Door Will Appear On The Other Side