















- A = Arrive From Level 5 Thieves' Den (S)
- B = To Level 1 Dungeon Entrance
- C = Windy Bless Fountain
- D = Teleport To Castlegate Level 9 (E)
- E = Sirocco's Door
- F = Nightwillow Fountain
- G = Sirocco
- H = Zephyr's Door To Level 7 (A)
- I = Information
- J = Drop To Mage's Overlook Level 7 (B)
- K = Teleport To Corridor Of Zephyr Level 7 (G)
- L = Thieves' Shrine
- M = Fight For Wind Knight's Key
- N = Drop To Torbriar's Treasury Level 7 (H)
- O = Wyn's Sanctuary - Arrive From Level 7 (L)
- P = Message
- Q = Wyn Orges' Camp
- R = Wind Knight Door
- S = Wyn's Fountain
- T = Entrance To Tomb

U = Moonhollow Tunnel To Level 7 (M)  
V = Pit To The Leap Level 7 (N)  
W = Fight For Green Gem Later - If You're Lucky!  
X = Major Fight  
Y = To Moonhollow Level 7 (P)  
Z = From Level 9 (E)  
█ = Pit  
█ = Lava

### General Key

		= Open Door
		= Locked Door
		= One Way Door
		= Secret Door, Use Detect To Find
		= Two Way Walk Through Wall
		= One Way Walk Through Wall
		= One Way Walk Through Wall, A Door Will Appear On The Other Side