



- A = Teleport To Level 1 The Hall Of Doors
- B = To Level 1 Soldier's Quarters
- I = General Info
- X = Major Battle
- 1-13= Trapdoors To The Same Number As In Level 2 The Basement

### General Key

- |   |   |   |
|---|---|---|
|  |  | = Open Door   |
|  |  | = Locked Door   |
|  |  | = One Way Door  |
|  |  | = Secret Door, Use Detect To Find                                 |
|  |  | = Two Way Walk Through Wall                                       |
|  |  | = One Way Walk Through Wall                                       |
|  |  | = One Way Walk Through Wall, A Door Will Appear On The Other Side |